

CHARACTER

CHARACTER NAME JAXON BRAND

SPECIES HUMAN

CAREER COMMANDER

SPECIALIZATION TREES TACTICIAN

PLAYER

SOAK VALUE
3

WOUNDS
12 | **12**
THRESHOLD CURRENT

STRAIN
13 | **13**
THRESHOLD CURRENT

DEFENSE
0 | **0**
RANGED MELEE

CHARACTERISTICS

2
BRAWN

3
AGILITY

2
INTELLECT

2
CUNNING

3
WILLPOWER

3
PRESENCE

SKILLS (CAREER ✧)

GENERAL SKILLS

SKILL	RANK
Astrogation (Int)	▢▢▢▢▢▢
Athletics (Br)	▢▢▢▢▢▢
Charm (Pr)	▢▢▢▢▢▢
Coercion (Will) ✧	▢▢▢▢▢▢
Computers (Int)	▢▢▢▢▢▢
Cool (Pr) ✧	▢▢▢▢▢▢
Coordination (Ag)	▢▢▢▢▢▢
Deception (Cun)	▢▢▢▢▢▢
Discipline (Will) ✧	▢▢▢▢▢▢
Leadership (Pr) ✧	▢▢▢▢▢▢
Mechanics (Int)	▢▢▢▢▢▢
Medicine (Int)	▢▢▢▢▢▢
Negotiation (Pr)	▢▢▢▢▢▢
Perception (Cun) ✧	▢▢▢▢▢▢
Piloting - Planetary (Ag)	▢▢▢▢▢▢
Piloting - Space (Ag)	▢▢▢▢▢▢
Resilience (Br)	▢▢▢▢▢▢
Skulduggery (Cun)	▢▢▢▢▢▢
Stealth (Ag)	▢▢▢▢▢▢
Streetwise (Cun)	▢▢▢▢▢▢
Survival (Cun)	▢▢▢▢▢▢
Vigilance (Will) ✧	▢▢▢▢▢▢

COMBAT SKILLS

SKILL	RANK
Brawl (Br) ✧	▢▢▢▢▢▢
Gunnery (Ag)	▢▢▢▢▢▢
Melee (Br)	▢▢▢▢▢▢
Ranged - Light (Ag) ✧	▢▢▢▢▢▢
Ranged - Heavy (Ag) ✧	▢▢▢▢▢▢

KNOWLEDGE SKILLS

SKILL	RANK
Core Worlds (Int)	▢▢▢▢▢▢
Education (Int)	▢▢▢▢▢▢
Galactic Civil War (Int) ✧	▢▢▢▢▢▢
Lore (Int)	▢▢▢▢▢▢
Outer Rim (Int)	▢▢▢▢▢▢
Underworld (Int)	▢▢▢▢▢▢
Xenology (Int)	▢▢▢▢▢▢
Other:	▢▢▢▢▢▢

CUSTOM SKILLS

▢▢▢▢▢▢	▢▢▢▢▢▢
▢▢▢▢▢▢	▢▢▢▢▢▢
▢▢▢▢▢▢	▢▢▢▢▢▢
▢▢▢▢▢▢	▢▢▢▢▢▢

WEAPONS

WEAPON	SKILL	DAMAGE	RANGE	CRIT	SPECIAL
Light blaster pistol	Ranged (Light)	5	Medium	4	Stun Setting
Fists	Brawl	2	Engaged	5	Disorient 1, Knockdown



CHARACTER SHEET

TOTAL XP

AVAILABLE XP

MOTIVATIONS

TYPE: **BELIEF - THE REPUBLIC**

Jaxon believes in the Republic and all it stood for. He is determined to restore it in all its glory (and what it was before corruption set in).

TYPE: _____

CHARACTER DESCRIPTION

GENDER: _____

AGE: _____

HEIGHT: _____

BUILD: _____

HAIR: _____

EYES: _____

NOTABLE FEATURES: _____

DUTIES

TYPE: **PERSONNEL**

Jaxon is devoted to seeing to his squad's safety, well-being, and training. A successful mission is one where no one is left behind.

MAGNITUDE: **5**

TYPE: _____

MAGNITUDE: _____

GROUP'S CONTRIBUTION RANK: _____

CREDITS: **74**

EQUIPMENT LOG

WEAPONS & ARMOR

Light blaster pistol, commander's uniform (+1 soak).

PERSONAL GEAR

Comlink (handheld), 2 glow rods, 5 field ration packs, military field manual, 2 stimpacks (use a maneuver to heal 5 wounds to a living creature; consumed on use).

CRITICAL INJURIES

SEVERITY: _____ RESULT: _____

TALENTS AND SPECIAL ABILITIES

NAME	PAGE #	ABILITY SUMMARY
Commanding Presence	95	Remove ■ from Leadership checks.
Side Step	103	Perform maneuver: gain 1 strain to upgrade difficulty of all incoming ranged attacks by 1 for next round.